Synopsis of Games

The following games will be showcased at this year’s 2015 Junior Expo on Friday, March 6, 2015. Game registration are on a first come first serve basis. **Number of teams per game is limited, therefore schools can register a maximum of 1 team, per game, per school unless otherwise noted.** Number of students per team is specified varies per game, see game details for more information. Students may only participate in one game because all games will be occurring simultaneously.

**Prepared Games**

**Popsicle Stick Bridge Building Competition (Each school: 2 teams max, 4 students per team, Game limited to 40 teams)**

Sponsored by the American Society of Civil Engineers Hawaii Section! Do you enjoy designing and building? Test your skills and abilities at designing and building an popsicle stick bridge that meets the given specifications!

**Paper Column Competition (Each school: 1 team max, 3 - 4 students per team, Game limited to 15 teams)**

Sponsored by Chi Epsilon, Honor Society for Civil & Environmental Engineers. How much load can you make two pieces of paper hold? Design, build and test a small paper column, and find out on test day at the University of Hawaii at Manoa.

**Marshmallow Launcher (Each school: 2 teams max, 5 students per team max , Game limited to 25 teams)**

Sponsored by the American Society of Mechanical Engineers. Thought marshmallows were just for eating? Get creative and design the best marshmallow launcher out there. Teams will compete by launching their marshmallows towards a target from various distances; whichever team collects the most points wins.

Register @ [http://www.eng.hawaii.edu/prospective-students/events](http://www.eng.hawaii.edu/prospective-students/events)